

# User Experience Design - August System Meeting

## What is User Experience Design?

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Process of enhancing customer satisfaction and loyalty by improving the usability, ease of use, and pleasure provided in the interaction between the customer and the service or product through Intentional Design. In other words...putting the user first by designing better services.

## 8 Principles of User Experience Design

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1. You Are Not Your User
2. The User is Not Broken
3. Good UX Requires Research
4. Good UX Requires Empathy
5. Good UX Must be Made Easy before Interesting
6. Good UX is Universal
7. Good UX Design is Intentional
8. Good UX Design is Holistic

## User Research and Testing Methods

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1. Surveys
2. Focus Groups
3. One-on-One Interviews
4. Contextual Inquiry
5. Journey Maps
6. Usability Testing

## Significant Library Touchpoints

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1. Physical Space
2. Points of Service
3. Customer Service
4. Signage and Wayfinding
5. Online Presence

## Design Process

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1. Observe
2. Prototype
3. Test
4. Implement

## How PLS Can Help?

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1. Goal Setting
2. Communication Audit
3. Customer Service
4. Online Presence
5. User Research

## Book

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**Title:** *Useful, Usable, Desirable: Applying User Experience Design to Your Library*

**Authors:** Aaron Schmidt and Amanda Etches

## Contact

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Contact Ron Kirsop (Email: [rkirsop@pls-net.org](mailto:rkirsop@pls-net.org), Phone: 585-394-8260 x103) for additional information regarding User Experience Design or to set up a User Experience Consultation.