

System Meeting Report Card Results

**February 21, 2014 - Serious Fun: Why Every Library Should Care About Games; presenter:
Amanda Schiavulli**

9 Cards submitted; speaker had an evaluation handout

Practical	Ideas	No use	Presenters	Topics	Suggestions	Comments
1	1		1	1		
1	1		1	1	How to do a feasibility study - for construction or fundraising	
1	1			1		
1	1		1	1		Presenter was very knowledgeable & passionate on the topic.
1					information overload	
	1		1			
	1					
1	1				Maker spaces - get speakers that have already created them in their libraries	
1	1		1	1	hands on - to see the games	
7	8	0	5	5		